JOHN WOOLLEY
3D TRACKING & VISUALIZATION

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SKILLS

3D Tracking / Lighting Artist:
Emphasis in CG lighting with three years experience camera tracking spherical and anamorphic plates using a variety of methods including LIDAR. Able to line-up, light, render, and export with a quick turn around for efficient iteration.

3D Layout / Visualization:
Can thumbnail and storyboard ideas into digital matte paintings and can also composite footage with set extensions & enhancements using multi-pass EXR and camera projections. Generalist knowledge of the full pipeline allows me to assess and come up with solutions to various shots.

EXPERIENCE

Postvis Artist, The Third Floor, Inc. ⌗
12/2020 — 03/2023
Software Used: PFTrack, Maya, After Effects, Nuke
Projects: Loki, Hawkeye, Moon Knight, Obi-Wan Kenobi, Thor: Love and Thunder, Ant-Man and the Wasp: Quantumania, Meg 2: The Trench, Loki Season 2, The Marvels, Damsel, Godzilla x Kong: The New Empire
IMDb: www.imdb.me/johnwoolley ⌗

Featured Artist, ART.COM ⌗
2010 — 2019
Partnership that had limited edition prints of my work available on their website.

Pen & Watercolor Artist, John's Gallery
2010 — 2017
Began drawing and painting at age 9 years old and created over 250 art pieces by the time I was 11. Was one of the youngest exhibitors at the 2010 NEW YORK ART EXPO. Five more art shows were exhibited at multiple times around Southern California.

Illustrator, Sterling Lord Literistic ⌗
2012 — 2016
Included in roster of artists inside their Illustrator Guide 2013:
https://issuu.com/sllrights/docs/sll.illustratorguide.2013.higher ⌗

EDUCATION

**Anthony Meindl's Actor Workshop,
Six Week Foundations Course & Ongoing Training** ⌗
2023 | Los Angeles, California
Foundations Course taught by Geri Courtney-Austein

**Gnomon School of Visual Effects,
BFA Degree in Digital Production - 3D Generalist Track** ⌗
2017 — 2020 | Los Angeles, California

VFX Horde, Camera Projection Boot Camp ⌗
2019 | Online course taught by Garrett Fry: DMP Lead Artist

RECOGNITION

*GNOMON BEST OF TERM - SUMMER TERM 2020
In the category of Compositing for "Sci-Fi Alleyway"

*GNOMON BEST OF TERM - SPRING TERM 2020
In the category of Matte Painting for "Robot Junkyard"

SOFTWARE

Modeling:
Maya, Zbrush, SpeedTree

Texturing:
Substance Painter, Quixel Mixer

Terrain:
Houdini, World Machine, Blender

Lighting & Rendering:
VRay, Redshift, Arnold, Unreal, Cycles

Compositing:
Nuke, After Effects

Tracking:
PFTrack, NukeX

Photogrammetry:
Agisoft Metashape

2D:
Photoshop, Illustrator

DONATIONS

I was asked by and donated artwork to:

The New Children's Museum
San Diego, CA

Rady Children's Hospital
San Diego, CA

The College of Magic
Cape Town, South Africa

"SAFE" Alternatives for Everyone
Temecula, CA

AFFILIATIONS

The Magic Castle Junior Society
2013 — 2017

**The San Diego Museum of Art
Artist's Guild**
2010 — 2016

SHOWCASE

***GNOMON 2020 & 2021
STUDENT REEL**
"Voyager 1 Matte Painting" Included in Gnomon Student Gallery